

International Polytechnic Winter School "Game design: 3D Character Animation"

Peter the Great St. Petersburg Polytechnic University

Degree or qualification is awarded: **Certificate**

Language of study: **English**

Mode of study: **distance learning**

Duration: **2 weeks**

Availability of free education: **no**

Price: **270 euro**

Programme webpage at the university website:

<https://english.spbstu.ru/education/programs/short-term-programs/winter-school/game-design-3d-character-animation/>

Programme curator: **Department of International Educational Programs**

Tel.: **+7 (812) 534-25-31**

E-mail: summerschool@spbstu.ru

"3D character animation" gives to the students ability creating interesting character in 3D! It may be a man, a robot, a monster or a dog, whatever you want. This course aims at bridging the gap between ideas and their digital representation by introducing students to the basics of three-dimensional modeling, rigging, skinning and making animation. It gives a unique opportunity to learn about character animation process and practice different approaches to develop an idea into a 3D character. Besides in the end you will see, how your character walks, runs and make some moving in game location.

ECTS credits: 4.0

Participation fee: 270 Euro

Cultural program

Socio-cultural program of extracurricular activities and networking events are included*: Online Interactive Campus Tour Online broadcasting of excursion to the Hermitage museum; Online Pub Quiz.

*All of the listed above activities will to take place but in case any of those will have to be cancelled, an alternative event will be offered to participants.

Deadline for registration: January 10, 2021.

Specializations within this programme